Year 6 Primary NC in Mathematics Statutory requirements	Comment Buckinghamehire
NUMBER: Number and place value	Comment  Y5 previously: 'Count from any given number in whole number and decima
read, write, order and compare numbers up to 10 000 000 and determine the value of each digit	steps, extending beyond zero when counting backwards; relate the
round any whole number to a required degree of accuracy	numbers to their position on a number line' and 'explain what each digit
use negative numbers in context, and calculate intervals across zero	represents in whole numbers'. Upper limit [i.e. at least 10,000,000] not
solve number problems and practical problems that involve all of the above.	previously specified. <b>Moved up from Y5</b> : 'Explain what each digit represer
	in whole numbers and partition, round and order these numbers'.
Addition, subtraction, multiplication and division	Y6 previously: 'Use efficient written methods to multiply and divide integers
multiply multi-digit numbers up to 4 digits by a two-digit whole number using the efficient written method of long	and decimals by a 1 digit integer and to multiply 2 digit and 3 digit integers
multiplication	by a 2 digit integer'. No specific reference to 4 digit numbers or long
divide numbers up to 4 digits by a two-digit whole number using the formal written method of long division, &	multiplication or long division methods previously.
interpret remainders as whole number remainders, fractions, or by rounding, as appropriate for the context	Y6 progression to Y7 stated: 'Extend division to dividing 3 digit integers by
<ul> <li>divide numbers up to 4 digits by a two-digit number using the formal written method of short division where</li> </ul>	2 digit integers'.
appropriate, interpreting remainders according to the context	
perform mental calculations, including with mixed operations and large numbers	
identify common factors, common multiples and prime numbers	
use their knowledge of the order of operations to carry out calculations involving the four operations	
solve addition and subtraction multi-step problems in contexts, deciding which operations and methods to use and	Moved down from Y6 progression to Y7: 'Use the order of operations,
why	including brackets'.
solve problems involving addition, subtraction, multiplication and division	3
use estimation to check answers to calculations & determine, in the context of a problem, levels of accuracy.	
ractions (including decimals and percentages)	
use common factors to simplify fractions; use common multiples to express fractions in the same denomination	Y6 previously just specified: 'order a set of fractions by converting them to
compare and order fractions, including fractions >1	fractions with a common denominator'.
add and subtract fractions with different denominators and mixed numbers, using the concept of equivalent fractions	
multiply simple pairs of proper fractions, writing the answer in its simplest form (e.g. $\frac{1}{2}$ × $\frac{1}{2}$ = 1/8)	Previously a one digit number with one decimal place.
divide proper fractions by whole numbers (e.g. $1/3 \div 2 = 1/6$ ).	
associate a fraction with division to calculate decimal fraction equivalents (e.g. 0.375) for a simple fraction (e.g. 3/8)	
identify the value of each digit to three decimal places and multiply and divide numbers by 10, 100 and 1000 where	
the answers are up to three decimal places	
multiply one-digit numbers with up to two decimal places by whole numbers	
use written division methods in cases where the answer has up to two decimal places	
solve problems which require answers to be rounded to specified degrees of accuracy.	
recall & use equivalences between simple fractions, decimals & percentages, including in different contexts.	
Patio and proportion	
solve problems involving the relative sizes of two quantities, where missing values can be found by using integer	
multiplication and division facts	
solve problems involving the calculation of percentages of whole numbers or measures such as 15% of 360 and the	
use of percentages for comparison	
Solve problems involving similar shapes where the scale factor is known or can be found	
solve problems involving unequal sharing and grouping using knowledge of fractions and multiples.	
Algebra	
use simple formulae	Y6 previously stated: 'Represent and interpret sequences, patterns and
generate and describe linear number sequences	relationships involving numbers and shapes; construct and use simple
express missing number problems algebraically	expressions and formulae in words then symbols'. Y6 progression to Y7
find pairs of numbers that satisfy an equation involving two unknowns.	introduced the idea of using letters or symbols to represent unknown
enumerate all possibilities of combinations of two variables.	numbers or variables.
Measurement	Convert between units using decimals to 2 places was Y6. Using 3 decima
solve problems involving the calculation and conversion of units of measure, using decimal notation up to three	places has been moved down from Y6 progression to Y7.
decimal places where appropriate	Moved down from Y6 progression to Y7: 'measure and calculate using
use, read, write and convert between standard units, converting measurements of length, mass, volume and time	imperial units still in everyday use and know their approximate metric
from a smaller unit of measure to a larger unit, and vice versa, using decimal notation to 3 decimal places	Values'.
convert between miles and kilometres	Y6 progression to Y7 previously stated: 'calculate the area of right-angled triangles given the length of two perpendicular sides'. Perellelagrams not
recognise that shapes with the same areas can have different perimeters and vice versa	triangles given the length of two perpendicular sides'. Parallelograms not
recognise when it is possible to use the formulae for area and volume of shapes	previously mentioned specifically.
calculate the area of parallelograms and triangles	Y6 progression to Y7 previously stated: 'Calculate the volume and surface
calculate, estimate and compare volume of cubes and cuboids using standard units, including cubic centimetres	area of cubes and cuboids'.
(cm³) and cubic metres (m³) and extending to other units, such as mm³ and km³.	Marrad un from VII traca linguidades afras 12 de 1 de 2 de 1
Geometry: properties of shapes	Moved up from Y5: 'use knowledge of properties to draw 2-D shapes'.
Draw 2-D shapes using given dimensions and angles	Previously Y6: 'make and draw shapes with increasing accuracy and apply
recognise, describe and build simple 3-D shapes, including making nets	knowledge of their properties; estimate angles, and use a protractor to
compare and classify geometric shapes based on their properties and sizes and find unknown angles in any	measure and draw them, on their own and in shapes'.
triangles, quadrilaterals, and regular polygons	Moved up from Y5: 'Identify and draw nets of 3-D shapes'. Y6 previously
illustrate and name parts of circles, including radius, diameter and circumference and know that the diameter is twice	, , ,
the radius	faces; use these properties classify 2-D shapes and 3-D solids' and 'make
recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angles	properties'. Moved down from Y6 progression to Y7: 'Know the sum of
recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angle	, , , , , , , , , , , , , , , , , , ,
recognise angles where they meet at a point, are on a straight line, or are vertically opposite, and find missing angle	angles on a straight line, in a triangle and at a point, and recognise
	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.
Position and direction	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find
Position and direction describe positions on the full coordinate grid (all four quadrants)	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.
Position and direction describe positions on the full coordinate grid (all four quadrants) draw and translate simple shapes on the coordinate plane, and reflect them in the axes.	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find coordinates of points determined by geometric information.
Position and direction  describe positions on the full coordinate grid (all four quadrants)  draw and translate simple shapes on the coordinate plane, and reflect them in the axes.  Statistics	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find coordinates of points determined by geometric information.  Y6 previously: 'Construct and interpret line graphs; interpret pie charts.'
Position and direction  describe positions on the full coordinate grid (all four quadrants)  draw and translate simple shapes on the coordinate plane, and reflect them in the axes.  Statistics  interpret and construct pie charts and line graphs and use these to solve problems	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find coordinates of points determined by geometric information.  Y6 previously: 'Construct and interpret line graphs; interpret pie charts.' The Y6 progression to Y7 stated: 'Construct, interpret and compare graphs
Position and direction  describe positions on the full coordinate grid (all four quadrants)  draw and translate simple shapes on the coordinate plane, and reflect them in the axes.  Statistics	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find coordinates of points determined by geometric information.  Y6 previously: 'Construct and interpret line graphs; interpret pie charts.' The Y6 progression to Y7 stated: 'Construct, interpret and compare graphs and diagrams that represent data', which could extend to pie charts. It also
Position and direction describe positions on the full coordinate grid (all four quadrants) draw and translate simple shapes on the coordinate plane, and reflect them in the axes.  Statistics interpret and construct pie charts and line graphs and use these to solve problems	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find coordinates of points determined by geometric information.
Position and direction  describe positions on the full coordinate grid (all four quadrants)  draw and translate simple shapes on the coordinate plane, and reflect them in the axes.  Statistics  interpret and construct pie charts and line graphs and use these to solve problems	angles on a straight line, in a triangle and at a point, and recognise vertically opposite angles'.  Moved down from Y6 progression to Y7: 'Use all four quadrants to find coordinates of points determined by geometric information.  Y6 previously: 'Construct and interpret line graphs; interpret pie charts.' The Y6 progression to Y7 stated: 'Construct, interpret and compare graphs and diagrams that represent data', which could extend to pie charts. It also